

Audio to WAVE Droplets Read Me

The Audio to WAVE Droplet and the Audio to WAVE 96k Droplet automate the creation of audio files, in WAVE (Waveform Audio File) format, from any audio file (such as MPEG or CAF files) natively supported on Mac OS X. The Audio WAVE Droplet and Audio to WAVE 96k Droplet function identically except that the 96k version outputs audio files at 96kHz sample rate instead of the sample rate of the source file. When used with Mastered for iTunes files, this will typically involve upsampling the 44.1kHz AAC file to 96kHz.

The files created with these droplets should be used for auditioning and comparison purposes only. The deliverable for Mastered for iTunes is the 24 bit PCM file.

Requirements

To use either Audio to WAVE Droplet, you must be running Mac OS X Snow Leopard or later.

Using the Audio to WAVE Droplet

To use either Audio to WAVE Droplet, drag and drop the source audio files, or folders containing those files, onto the droplet. The created WAVE file names will correspond to the source files, and will be placed in the same folder as the source files. An alert will appear when the files have been processed. The created up-sampled audio files from the Audio to WAVE 96k Droplet will have an "UPSAMPLED" suffix.

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